Adventure game - Save Dobby

3 screens:

* Library -locked, all, shelf
* Bedroom, inside drawer
* Castle

Library – castle – bedroom

3 items:

* Key to library
* Tom Dolders diary
* Sock/underwear

2 puzzles:

* Unlock the door to the library
* Put sock in book

1 random element:

Sock or underwear

Start: Bedroom

1. Find key to library - on the wall in the castle
2. Unlock library
3. Pick up Tom Dolders diary
4. Find sock/underwear in bedroom that has appeared after picking up diary
5. Put sock/underwear in the diary
6. Go to the castle
7. Give the diary to Lucius Malfoy -> Lucius throws book on Dobby

End: Dobby is a free elf!

* use *if* and *else* and at least once *else if*
* use *Math.random()* at least once
* use *localStorage* or *sessionStorage*